

All areas of development and learning - physical, mental, social and emotional - are important, and are closely connected. Children's development and learning in one area influence and are influenced by what takes place in other areas. All areas of development and learning are essential to children's lives and to their future success as members of society.



### ***What I can do to make a difference...***



**Parenting Tips:** <http://www.cdc.gov/ncbddd/childdevelopment/positiveparenting/preschoolers.html>

**Reading:** <http://www.getreadytoread.org/early-learning-childhood-basics/early-childhood/tips-for-parents-of-preschoolers>

**Activities:** <http://www.pbs.org/parents/fun-and-games/activities-and-crafts/>

**Speech and Language:** <http://www.asha.org/public/speech/development/parent-stim-activities.htm>

**Physical Activities:** <https://www.urmc.rochester.edu/medialibraries/urmcmedia/community-health/community-partnerships/heart/documents/indoorphysicalactivityideasfor.pdf>

**Activities for Families:** [csefel.vanderbilt.edu/resources/family.html](http://csefel.vanderbilt.edu/resources/family.html)

**Resources for Everyone:** [firstwordsproject.com](http://firstwordsproject.com)

### ***Where I can learn more...***

**Critical Thinking:** <http://www.naeyc.org/pastissues/2011/September>

**Social and Emotional:** <http://nieer.org/resources/policyreports/report7.pdf>

**Brain Development:** <https://www.zerotothree.org/early-development/brain-development>

**Child Development:** <https://www.verywell.com/early-childhood-development-an-overview-2795077>

**Child Development:** [http://highered.mheducation.com/sites/0073133809/student\\_view0/chapter7/index.html](http://highered.mheducation.com/sites/0073133809/student_view0/chapter7/index.html)

**Activities for Families:** [www.earlyliteracylearning.org](http://www.earlyliteracylearning.org)



**More Information:** click [here](#) to access the research for this puzzle piece from the NAEYC Position Statement - Principle #1 and Principle #6